

# CHAMP SPORTS COACH'S HANDBOOK



## BASKETBALL 2018/2019 WINTER SEASON

[www.champsportsinfo.com](http://www.champsportsinfo.com)

CHAMP Office – 704.341.5387  
Weather Hotline – 704.341.5473

*Revised November 2018*

# CHAMP Mission

The mission of CHAMP Sports Outreach is to use sports as an avenue to proclaim the life-changing message of Jesus Christ!

Our Purpose:

1. To REACH our community with the love of Jesus Christ.
2. To DEVELOP Christ-like character within each player on and off the field.
3. To TRAIN coaches to be outstanding examples of Christ.
4. To ELEVATE the skill and knowledge of each player.
5. To PRESENT a fun and safe playing environment.

## Game Plan for CHAMP Coaches

*"Be imitators of me, as I am of Christ." 1 Corinthians 11:1*

**G**OAL - Imitate Christ to your team! (1 Corinthians 11:1)

**A**IM - Coach your team to play with excellence! (1 Corinthians 9:24)

**P**URPOSE - Partner in sharing the gospel to your team! (Philippians 1:5)

CHAMP trains up coaches to be a Christian role model first and an excellent coach second. The goal of a CHAMP coach is to teach the players to play for the glory of God!

*This booklet is intended for CHAMP Sports coaches and leadership staff only and should not be distributed to those outside of CHAMP Sports.*

## Qualifications of a CHAMP Head Coach

1. Must have a personal relationship with Jesus Christ according to the Word of God (John 1:12; Romans 10:9,10; Ephesians 2:8,9)
2. Must be an active participant in a local church
3. Maintain a Christ-like attitude
3. Continue to grow in the grace and knowledge of God (both in and out of church)
4. Must agree with and follow the overall mission and vision of Calvary CHAMP Sports Outreach
5. Represent a healthy family situation
6. Desire to impact children and families through leading and teaching Bible Huddle Times
7. Basic knowledge of the sport and/or willing to learn
8. Must be 21+ to Head Coach, 18+ to Assistant Coach. If younger than 18, you may be an Assistant Coach. However, you will be prohibited to hold practice or coach games alone and will be placed with an experienced coach.

## Expectations of a CHAMP Head Coach

1. Set a Christ-like example (1 Corinthians 11:1)
2. Be Faithful, Available, Coachable, and Enthusiastic
3. Always encourage, never discourage
4. Build relationships with players, parents & other coaches
5. Focus first on caring relationships and Christian principles before winning
6. Lead Bible Huddle Time (prayer & devotional)
7. Organize & plan "fun" practices
8. Help players develop & improve athletic skills
9. Train assistant coaches and encourage parent participation
10. Arrive early to games and practices
11. Check email on daily basis and respond promptly when asked
12. Communicate with parents & players both on and off the field
13. Understand & adhere to the rule booklets
14. Attend required discussions & training workshops
15. Do not place any individual in authority without approval by the CHAMP office
16. Promote and participate in all events and "end-of-season celebration"
17. Christ Honored Always in MY Participation

I believe and hold to the qualifications and expectations of Calvary CHAMP Sports Outreach:

Print Name \_\_\_\_\_ Division \_\_\_\_\_ Date \_\_\_\_\_  
*(write eligibly)*

## CHAMP Coach Code of Conduct

The mission of CHAMP Sports Outreach is to make authentic followers of Jesus Christ by proclaiming and displaying Jesus Christ through our sports programs. As we strive to reach our community with the Gospel of Jesus Christ, our coaches are expected to be outstanding examples of Christ by displaying Christ-like character on and off the field. We praise God that the vast majority of our coaches are outstanding examples of Christian sportsmanship. Accordingly, all CHAMP coaches are to observe and follow the principles contained within the CHAMP Coaches Code of Conduct.

1. Coaches will ensure that all games and practices are conducted for the glory of God and for the furtherance of His Kingdom. Therefore, coaches are to be prepared for team devotions at each practice. All games are to be opened in prayer, and devotions are to be closed in prayer.
2. As witnesses for Christ and as examples to youth, coaches are to exhibit conduct that provides a model of excellence. All coaches are to uphold the highest standards of sportsmanship before, during, and after a contest. Sportsmanship includes, but is not limited to: 1) showing respect for players, opponents, and officials, 2) accepting both victory and defeat with grace and dignity, 3) refraining from heckling, jeering, or using profane language, 4) being positive in words and actions. Furthermore, coaches should never place the value of winning above the value of displaying the highest Christian character.
3. Fighting will not be tolerated. If a coach is dismissed for fighting, he or she will not be allowed to return as coach. The assistant coach will assume the coaching position for the remainder of the season. Fighting is cause for immediate and permanent dismissal.
4. Coaches will uphold the authority and decisions of the referees assigned to the game. Challenging the decisions of referees will not be tolerated and may be cause for probation, suspension, or ultimately dismissal if actions persist.
5. Coaches will help provide an atmosphere of excellence and integrity by encouraging every player, including those with lesser skill. Games and practices will be conducted so that all players have an opportunity to improve their skill level through active participation. Therefore, all players should be given equal playing time.
6. Coaches will protect the safety of the players at all times and provide appropriate supervision of players during practices and games.
7. Coaches are required to communicate weekly with team parents via email regarding expectations, schedules, devotions, etc.

8. Coaches should respect the investment of the CHAMP families and therefore be on time for games and practices.
9. Coaches are not to advocate or promote personal, financial, social, organizational, or political interests other than the cause of Christ. As CHAMP Sports is a ministry of Calvary Church, only Calvary ministries and events are to be promoted.
10. Coaches will cooperate with CHAMP Sports in the enforcement of all rules and regulations. CHAMP leadership reserves the authority and discretion to penalize any offender according to the infraction up to and including removal from the game and/or the CHAMP ministry.

### Disciplinary Actions

Any issue(s) calling for the discipline of a coach will be handled on a case-by-case basis. Disciplinary actions include but are not limited to the following:

#### Penalties:

- 1) Warning  
A warning is a notification to the coach that a violation has occurred and that future violations will lead to more severe penalties for any subsequent offense(s).
- 2) Probation  
Probation serves as an indicator that a violation has occurred which requires corrective measures to be taken by CHAMP leadership. Coaches must also follow a prescribed plan of action to correct that infraction and will be placed on probation for the remainder of the season. Failure to agree to the plan is cause for permanent dismissal. Further violation(s) while on probation may lead to suspension for the remainder of the season or exclusion from CHAMP programs.
- 3) Suspension  
Suspension is the result of serious infraction. Suspended coaches shall be excluded from participating in any leadership role during the period of suspension. Any coach receiving a temporary suspension should show a willingness to submit to the suspension. Further violation(s) while on suspension or probation may lead to exclusion from all CHAMP programs.
- 4) Dismissal  
A permanent dismissal may occur if a serious infraction has occurred or if the coach has been previously warned or temporarily suspended and given the opportunity to correct the concern that led to the warning or suspension. Coaches who have been dismissed may be banned from CHAMP programs and other Calvary ministries.

# A Look Ahead – Winter Season

## Winter 2018/19 - Season Schedule

Practices Begin: Week of November 26  
Game Schedules: Week of November 26  
Uniform Distribution: Week of November 26  
First Game Day: Saturday, December 8  
Picture Day: Saturday, January 19  
Holiday Break: December 17 – January 1  
(No games or practices during the break)  
Practices Resume: Wednesday, January 2  
Games Resume: Saturday, January 5  
End-of-Season Celebration: Saturday, February 9  
Season Ends: Saturday, February 9

For any questions or concerns,  
contact the CHAMP office, 704.341.5387  
[champ@calvarychurch.com](mailto:champ@calvarychurch.com)

Director: Peter Farynyk, 704.341.5340  
Assistant Director: Kelly Lamb, 704.887.3689(o)  
704.301.6074(c)

Weather Hotline: 704.341.5473  
Updated Mon-Fri. at 3:00 PM; Sat. at 6:30 AM

Join us weekly for Sunday morning  
worship service at 9:45AM in  
**Calvary's sanctuary**

## Meet the CHAMP Staff



Peter Farynyk

Peter serves as the Director of CHAMP Sports Outreach. He has experience playing organized football, soccer, baseball, and basketball. Peter graduated from Thomas Edison State College in 2008 with a B.S. in Business Administration degree, from Louisiana Baptist Theological Seminary in 2010 with a Master of Divinity degree, and from Gordon-Conwell Theological Seminary in 2015 with a M.A. in Biblical Studies. Peter is married to Mereda Farynyk. Peter has served in Calvary's choir and serves as the coordinator of the Pastor's Prayer Partners.



Kelly Lamb

Kelly serves as the Assistant Director of CHAMP Sports Outreach. Before joining CHAMP staff in 2015, she served as a CHAMP volunteer for 16 years as a Team Parent, Coach, Soccer Commissioner, Basketball Commissioner, and a Referee Coordinator. Kelly is an active member of Calvary Church where she also serves on the Welcome team and regularly volunteers with Children's Ministry. Kelly is married to David and they have four children and one granddaughter.

# Objectives of CHAMP

## *Love, Coach and Teach*

One of the greatest attitudes for any one of us to have is found in 2 Corinthians 4:5, *“For what we proclaim is not ourselves, but Jesus Christ as Lord, with ourselves as your servants for Jesus’ sake.”* It should be your intended purpose as a CHAMP coach to represent Christ, lead children to Him and help them grow in their personal relationship with our Savior.

### 1. LOVE – The attribute

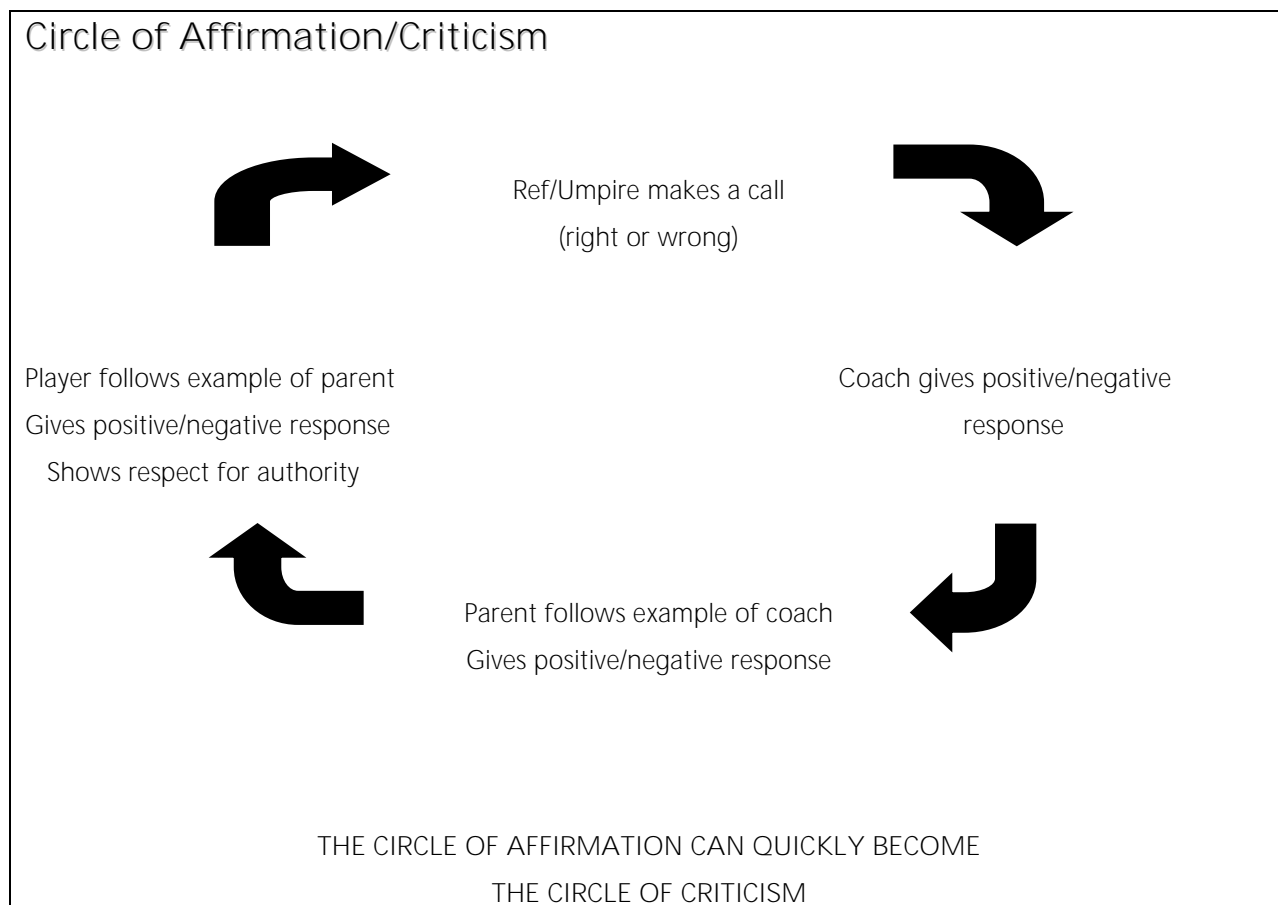
Every child born in this world, with no exception, yearns to be loved. In a recent survey done among kids, the Gallup Organization had this to say, *“Though the world is becoming more complex, kids maintain the same basic needs as they have for decades: to be trusted, to be loved, to feel safe and to identify a significant purpose in life.”* Yet, as easy as it is to say we need to love one another, it is so much harder to apply that universal truth. But when it comes to loving children, there is no greater joy. Be considerate and attentive to the needs of children. Remember, all they really need is for an adult to take the time to love them by showing Christ’s unconditional love!

Children have needs that must be met in order for them to grow both personally and spiritually. Many needs are met in the home, but others can be met or reinforced out on the CHAMP field. Here are four major needs that you will encounter with your team:

- the need to feel secure
- the need to belong
- the need to feel self-worth
- the need to grow toward independence

Therefore, know that it matters a great deal as a CHAMP coach that you take to heart that the players on your team will be heavily influenced by how you coach and by what you teach. Who you are and what you stand for are the most influential tools that will guarantee success for your team. Therefore, coach your team knowing that God will use you to make a difference in these young lives.





Please capture this point: Pray for the team God has placed under your care as a coach. Take the time to learn what characteristics they possess as well as how they learn. If you treat these children as your own (each one special and unique) they will never forget you. For that reason, always remember that your players require special training as well as special care when coaching them!

1 Corinthians 16: 14 *"Let all that you do be done in love."*

## 2. COACH – The Intent

Let it be your sole intent when you go out on those fields to be the best coach for your team. The amazing and sacrificial love that Christ demonstrated for you is exactly the measure of love and gratitude you should express as you coach your team in the Spirit of the Lord. It was once said, *"The world measures us based on how many people serve us. But the Lord measures us based on how many people we serve."*

**Make it your aim to be a public encourager and motivator on the field.**



### The FACE of a Coach:

- Faithful: A CHAMP coach is committed to the cause of CHAMP (1 Corinthians 4:1)
- Available: A CHAMP coach is ready to serve (1 Peter 5:2)
- Coachable: A CHAMP coach is willing to learn and grow (Proverbs 10:17)
- Enthusiastic: A CHAMP coach exemplifies joy in coaching (1 Thessalonians 5:16)

### 1 Corinthians 11:1

- Lead by example
- Children need positive role models
- Are you a leader worth following
- Actions really do speak louder than words
- People are always watching what you do (on & off the field)
- Respect everyone (players, opponents, parents, coaches)

"Follow my example as I follow the example of Christ"

Saint Francis of Assisi said, *"Preach the gospel at all times and if necessary, use words."*  
(*Share Jesus without Fear, William Fay*)

### 3. TEACH – The Plan

2 Timothy 3:15, Paul emphasized this point to Timothy: *"and how from childhood you have been acquainted with the sacred writings, which are able to make you wise for salvation through faith in Christ Jesus."*

Please prioritize Bible Huddle Time during practices and games. In preparation for BHT, make sure you are well prepared and prayed up before you attempt to share with your team. Seek the Lord and pray that He gives you a shepherd's heart, one of knowledge and understanding (Jeremiah 3:15).

**You will follow a schedule/plan for your Bible Huddle Times.**

# I. TEAM ATMOSPHERE

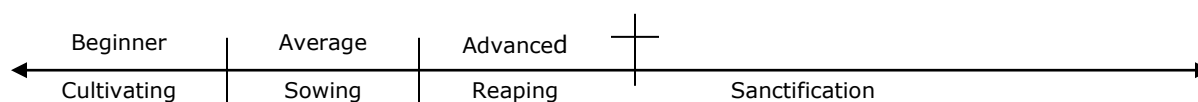
## A. Establish Principles with Your Team

It is vital to explain to the children the rules and expectations that will be enforced while they are under your watch. Therefore, come well prepared; Plan ahead so you know what to do!

1. Establish relationships before rules with the players: *“Rules without relationships lead to rebellion. Rules with relationships lead to respect.”* Josh McDowell
2. Establish a commitment not to compromise your encouragement or discipline of the players.
3. Establish consistent values that you want the players to learn.

## B. Establish a Relational Outreach with Your Team (Mark 4:1-20)

- Take the initiative to care about people – can’t control results, can control what we do
- People are all in different places along the line – We can’t fail if we take the initiative to do something caring for people.
- Look at the entire line, not just the left side (before the cross) – people on the right side who know the Lord are an important part of the ministry too.
- Relational Outreach is a lifestyle, not just at CHAMP Sports – it should be something you are involved in on a daily basis.



- Athletic Goal – Take the initiative to help players improve skills one step at a time regardless of where they are at in their development process.
- Spiritual Goal – Take the initiative to help people move one step closer to Christ regardless of where they are at in their journey.

As mentioned above, it is paramount as a CHAMP coach that you live what you believe. You, the coach, represent Jesus to your team (1 Corinthians 11:1). Realize how important your example is to kids, and be sensitive to God's plan for their lives.

The best thing that you can do to show your team how important they are to you is by remaining committed to them. As a word of encouragement, CHAMP receives countless children from broken homes. You have the opportunity to be a godly role model to these children who don't have a mom or dad.

- Notice what your committed response should be in coaching in CHAMP Sports:
  1. Commit yourself to *ENCOURAGE* your team (1 Peter 3:8–12)
  2. Commit yourself to *LOVE* your team (John 15:12)
  3. Commit yourself to *WALK* in the Spirit (Galatians 5:16–25)



## II. Communication

As a coach, it is important to have good communication not only with each player, but with parents as well. One of the most efficient means of communication with parents is the use of e-mail. Sending an email after each practice and game conveys to the parent that you care about their child and you want to keep them informed throughout the season. Below is a list of topics to cover as you create e-mails after practices and games.

*After each practice:*

- Inform what skill was worked on in practice
- Remind about game time, court location and jersey color to be worn
- Review week's Scripture learning verse and Devotion topic

*Good morning everyone,*

*I just wanted to take a couple of minutes today to say that it was very enjoyable meeting all our players and parents yesterday at our first practice. Most of the time was spent with me asking the players to demonstrate fundamental basketball skills so I could evaluate their abilities and determine where I need to concentrate on helping them grow in their knowledge and enjoyment of the sport. As I was getting to know the team, the mid-practice devotional was intended to have the boys see who they are in God's eyes. The Scripture verse was Gen 1:1 and my focus was that the same God that created all the magnificent heavens and wonders here on earth, he created each one of them, special and gifted with talents and abilities unique to them alone.*

*On the basketball development side, it is my intention that at our next practice I will assign the boys into different groups so they can begin to develop the trust and confidence of playing as a team, dribbling/passing and working with each other for the common cause of a balanced and focused team effort. During the regular season games, which are scheduled to begin next week, there will be five players on the court at a time. As parents, please keep re-enforcing the important point that basketball is a team sport and as they get better and have fun, they should be encouraged to help their playing partners so the whole team can have fun and improve. Also parents quiz your child on this week's Scripture Memory Verse which is Jeremiah 29:11 (ESV); "For I know the plans I have for you, declares the Lord, plans for welfare and not evil, to give you a future and a hope."*

*As a reminder, as our season moves forward, if you have any questions or concerns, please don't hesitate to contact me. ~ Coach*

*After each game:*

- Reinforce positive aspects from the game

- Point out specific skills to improve upon from the game that will be emphasized at the upcoming practice
- Encourage parents to work on this skill at home
- Allow players an opportunity to recite the week's Bible memory verse

*Good morning team,*

*The Lord blessed us with another beautiful day for our second game yesterday and the players that attended were energized, positive and definitely came ready to play. Speaking of next week's practice, we will continue to work on dribbling/passing and playing our positions – the first game was for my evaluation of skill levels and yesterday we made a lot of progress with formations and team drills but we still have room for continued growth. Parents, this week spend some time passing the ball with your child and get them to diagram the positions of the basketball court. Also parents quiz your child on this week's scripture memory verse which is Jeremiah 29:11 (ESV); "For I know the plans I have for you, declares the Lord, plans for welfare and not evil, to give you a future and a hope." I hope everyone has a safe and enjoyable week and I'll look forward to seeing you next week at practice.*

*Regards,*

*Coach*

*Note: Keep in mind that you can incorporate all of the above topics into one standard e-mail that is sent to all parents on Wednesday or Thursday. It is not necessary to send individual e-mails to parents separately.*



# I. Policy within CHAMP

## A. Coach Position: Order

All coaches need to serve one another in the unity of the Spirit. You are to lead, teach and coach your team in the authority that has been given to you by Christ. When it comes to making decisions that may fall under church leadership, please allow the church leadership to make those calls.

NOTE: We want you to know that we are always available to talk with you.

### 1. Conflict Management

- Diffuse situation quickly (get help from CHAMP Commissioner, Kelly Lamb, when necessary)
- Calvary Commissioner will follow up with serious problems ASAP
- Incident Reports need to be emailed to CHAMP within 24 hrs of situation and Pastors will follow-up as needed

### 2. Handling Parents

- Make expectations known immediately (simple & clear)
- Repeat expectations often
- Listen and be patient
- Put yourself in their shoes (what if it was your child?)
- Try not to become defensive (be ready to explain why)
- Build and maintain open communication lines
- If the parents are happy, the players are happy
- Always remember that the CHAMP motto is “Be imitators of me, as I am of Christ.” (1 Corinthians 11:1)

### 3. Handling Players

- Encourage & praise at every possible moment – can’t do it too much
- Care about your players – really care (pray for them and with them often)
- Establish simple “rules” immediately and stick to them

- Treat each player individually; they are very different from your children
- Learn names quickly and then call players by their name often
- Not all participate for the same reason – be sensitive to different needs
- Don't ever "embarrass" a player in front of the team, parents or anyone
- Be consistent & confident
- If the players are happy, the parents are happy
- Inform parents of their child's behavior; ask for guidance and/or support
- NEVER GRAB A CHILD; DIRECT A CHILD

#### 4. Handling Coaches

- You are an example; people are always watching (1 Corinthians 11:1)
- Other coaches are your teammates, not opponents (part of CHAMP philosophy)
- Always discuss the situation privately – do not include players or parents
- Never argue on the field where spectators can hear and observe
- Be willing to compromise
- Listen and be patient; never raise your voice
- Speak the truth in love- (Ephesians 4:15)
- If two coaches are unable to resolve the situation, they both MUST agree to end their discussion and seek the nearest available counsel (CHAMP Commissioner, Kelly Lamb.)

*2 Timothy 2:24, "And the Lord's servant must not be quarrelsome but kind to everyone, able to teach, patiently enduring evil."*





## II. Procedures within CHAMP

### B. Coach Position: Procedure

#### 1. Equipment Procedures for practices

- There will be one rack of 12 basketballs available for each team in the CHAMP closet. Pinnies and cones will be available for coaches to grab near the CHAMP closet.
- Make sure you bring your training manual, devotionals, a whistle (optional), and stop watch (optional) to every practice.
- When you hand out your team uniforms during the first week of practice, once every player has received their uniform; please return any extra uniforms to the CHAMP closet.

#### 2. Equipment Procedures on Game Days

- All equipment will be placed on your court before you arrive to play
- Make sure you bring your training manual, devotionals, a whistle (optional) and stop watch (optional) to every game.
- All equipment should be accounted for at the end of the season

#### 3. Parents Meeting During First Week of Practice

- Delegate some responsibilities (ask for help)
- Share your coaching philosophy
- Share CHAMP Sports philosophy
- Player/parent expectations
- Cancellation policy
- Share briefly about yourself and your faith

#### 4. End of the season team parties

- Will be held in the Calvary Life Center (CLC) in 1400
- Trophies and ordered pictures will be given to coaches for distribution on the last game day

## C. Coach Position: Consistency

Do your absolute best to be at games and practices at least fifteen (15) minutes early. Please contact Kelly Lamb immediately if a situation arises where you can't make it or will be late. However, if you know of the dates in which you will miss, please provide enough notice to your assistant coach, if they cannot fill in, I will provide a fill-in for you.

### 1. Practice Guidelines

- Keep it simple
- Detailed practice plan – don't try to "wing" it
- Develop a routine (repetition is good)
- Don't stay on one activity too long (short attention spans)
- Fun practices – lots of games
- Play with the kids and get parents to participate
- Find a team to scrimmage against (if applicable)
- Bring extra water

### 2. Game Guidelines

- **Talk with opposing coach before game to get to know him/her and discuss ways to help each other have a great game**
- **Open game with prayer at center of court with all four teams**
- **Designate a "bench coach"**
- **Teams should shake hands at the conclusion of every game**

### 3. Preparation

- Learn names of players & parents quickly
- Make sure players learn the names on their team
- The Bible huddle time lesson should really be the highlight of the week; not always scoring and "beating" the other team

### 4. Communication

- **Email your team immediately once you have your live roster**
- Get to know the families
- Communicate weekly (phone calls, emails) and listen to parents/players

## III. Purpose of CHAMP

### 1. Running Programs vs. Reaching People

- People are more important than \_\_\_\_\_ (put anything in the blank)

Running Programs	Reaching People
Adding/Subtracting	Multiplying/Dividing
Efficient & Effective	Intentional & Strategic
Measurable Success	Mysterious Success
Developing Athletic Skills	Developing People
Focus on Winning	Focus on Competing

- It is Calvary's underlying purpose to be a support ministry for our community. "The church is *crucial*, but, the family is *central*." Make it a priority (if you have not already) to get to know the parents. However, there are many families that don't know Christ, so please be sensitive to how you can reach out to them.
- Finally, another great idea is to share with the parents how their child is improving in the game. Even if their child is getting in trouble often, or not improving at all, be there as an encouragement for the parents.



## 2. Getting to Know Parents

- Where are you from originally?
- How did you get involved with CHAMP Sports?
- What interested you about CHAMP Sports?
- Is there anything you want me to know about your child?
- Would you like to help out in any way this season?

## 3. Perspective: The Truth of the Matter

- Be realistic – not going to produce next superstar
- The game & children are the real teachers, not you (e.g. sandlot baseball)

## 4. What is important to players?

- Snack after the game (#1 priority)
- Participation award
- Running around
- Having fun with other kids
- It is important that drinks are kept cool

## 5. What is important to parents?

- Enjoying recreational time with family and friends
- Development of their child's skills
- Location
- Social interaction
- Exercise for their children
- Positive/encouraging atmosphere
- Facility (we have great gym!)
- Good role model



# BASKETBALL RULES

Rule	5/6 coed	7/8 g, 7/8 b	9-11 g	9-11 b
Game time	36 min/6 periods	36 min/6 periods	36 min/6 periods	36 min/6 periods
Time between periods	1 min.	1 min.	1 min.	1 min.
Ball Size	25 in.	28 1/2 in.	28 1/2 in.	29 1/2 in.
Goal Height	8 feet	8 feet	9 feet	10 feet
Coaches on court	Yes	No	No	No
3 second violation	No	No	No	No
Full court press	No	No	No	No
Halftime	8 min.	8 min.	8 min.	8 min.
Time outs	No	No	No	No
Score is kept	No	Yes	Yes	Yes
Stealing of pass	No	Yes	Yes	Yes
Stealing of dribble	No	No	No	No
Double dribble called	No/Teach	Yes/teach	Yes	Yes
Block shots	No	No	Yes	Yes
Traveling called	No/Teach	Yes/teach	Yes	Yes
Fast breaks	No/Teach	Yes	Yes	Yes
Back court violations	No/Teach	No/Teach	No/Teach	No/Teach
Man to man Defense	Yes	Yes	Yes	Yes
Double teaming	No	No	No	No
Switch goals halftime	Yes	Yes	Yes	Yes
Ties allowed	Yes	Yes	Yes	Yes
Fouls	No/teach	Yes/teach	Yes/turnover	Yes/turnover/6 fouls results in a foul out
Technical fouls	No	No	No	No
Play clock	No	No	No	No
Wristbands	Yes	Yes	Yes	Yes
Color System: <b>A</b> -player (Blue), <b>B</b> -player (Yellow), <b>C</b> -Player (Red) <b>D</b> -Player (Light Blue) <b>E</b> -player (Green)				
20 pt. diff score restart (halftime only)		Yes	Yes	Yes

# Ages 7-11 Challenge Day

## February 9

We will create competitive games based off the standings from the past seven (7) weeks of games.

Standings: Will be determined on Saturday, February 2. This is based on seven (7) weeks of games if applicable.



*Calvary*

# CHAMP SPORTS OUTREACH BASKETBALL DRILLS

All of the following drills can be found at:

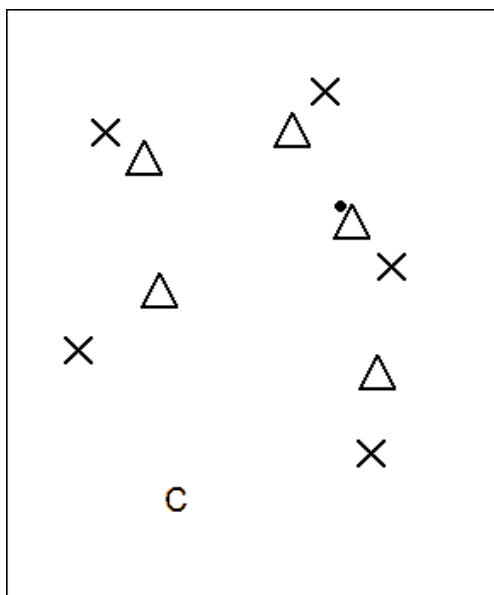
<http://www.basketballcoaching101.com/basketballdrills.htm>





# Passing Drills

## 50 Passes

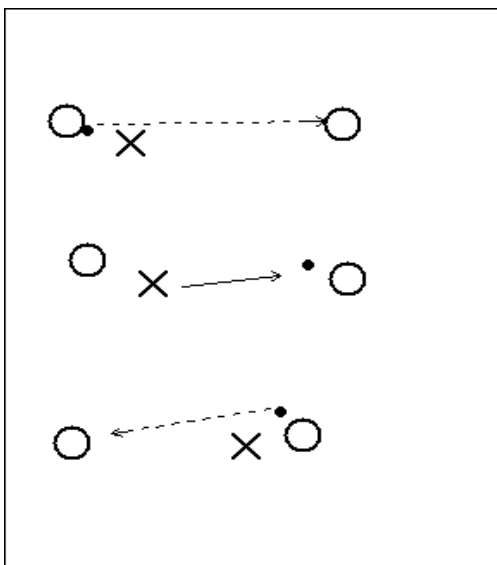


**Set-up.** Two equal teams out on the court.

**The Object.** To make a total of 50 passes. Does not have to be consecutive.

**The Game** - teams play keep away by passing the ball back and forth to team mates. No dribbling is allowed. First team to make a total of 50 passes wins.

## Monkey in the Middle

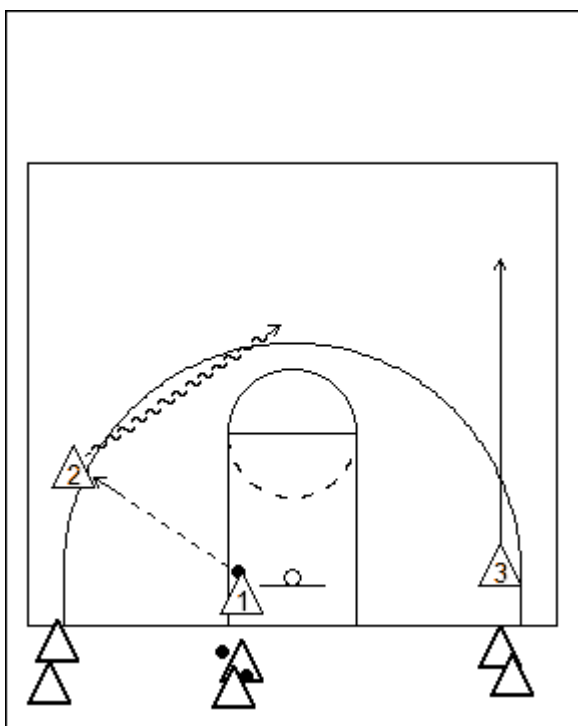


**Set-up** - Three players line up and one person on the end has a ball.

**The Game** - The players on the ends try to pass back and forth to each other. The players on the ends can dribble toward the person in the middle, but cannot pass them. If the person in the middle gets the ball, the player who made the mistake goes in the middle.

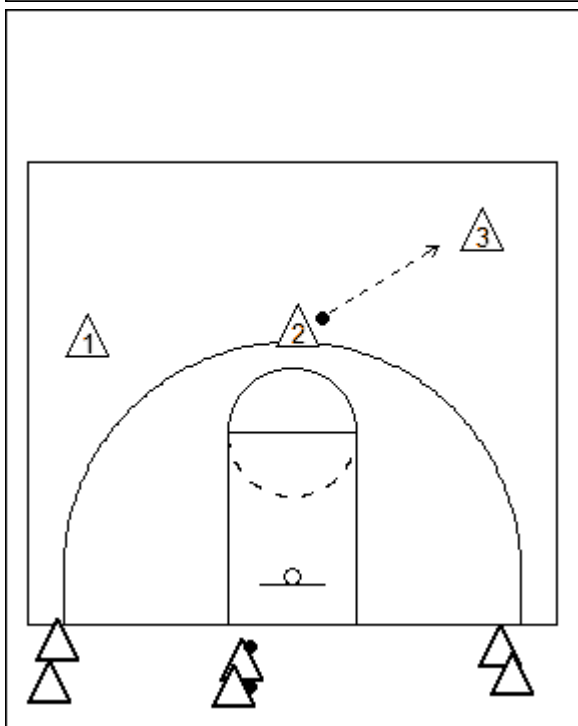
**Variations** - Allow only bounce passes.

### Three Man Weave



**Set-up.** Three lines at the baseline. The players in the middle line each have a basketball.

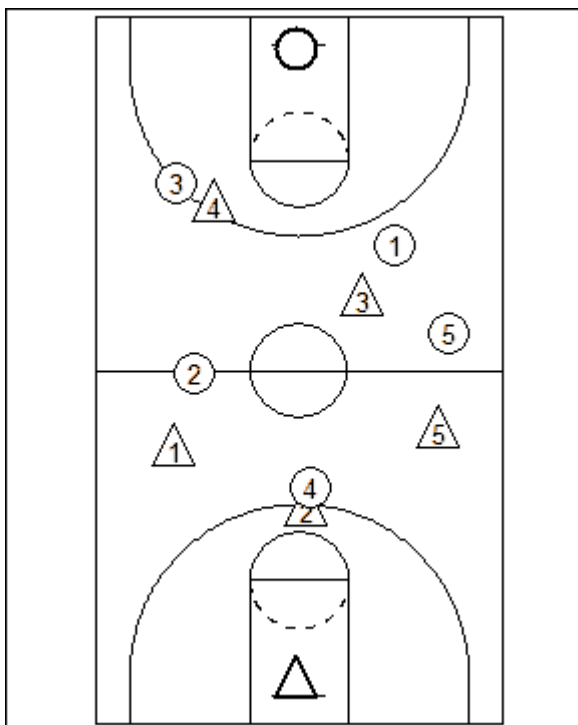
The middle person (#1) who has the ball starts by passing the ball to the side (this case to player #2 on the left). Player #1 that passed the ball then runs behind player #2. Player #2 passes it to player #3 and runs behind that player.



Player #3 then passes to Player #1 and runs behind that player. Continue sequence down the court. Finish with a lay-up.

Player runs all the way around the court and continues.

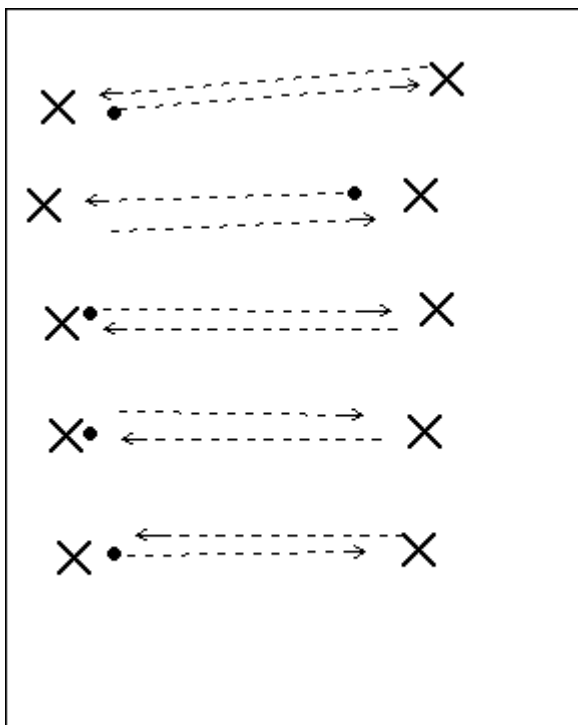
### Chair Game



**Set-up.** Two equal team with a chair under each of the baskets. Jump Ball Start and no dribbling is allowed.

**The Game** - Teams try to pass the ball up the court to one of their teammate who is sitting in the chair. Switch Goalies.

### Speed Passing

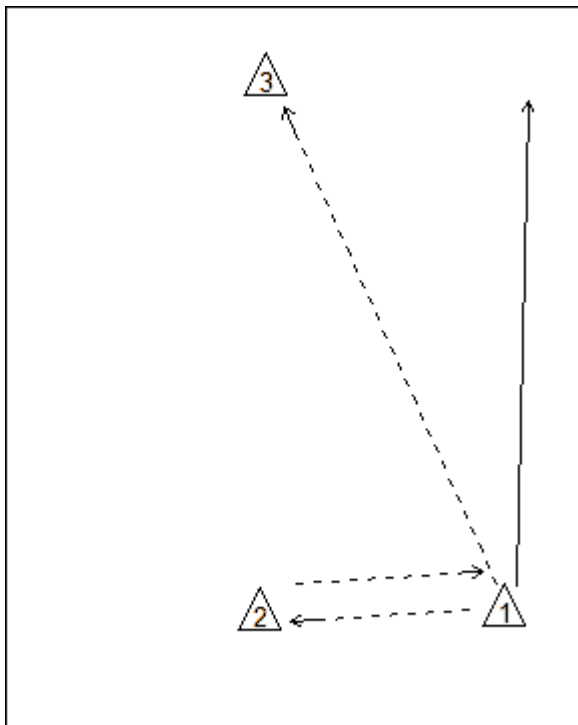


**Set-up.** Pair up players. One ball per group.

**The drill** - Players work together to see how many passes they can make in 30 seconds.

Alternate types of passes. Chest, bounce, overhead.

## Bounce Bounce Overhead

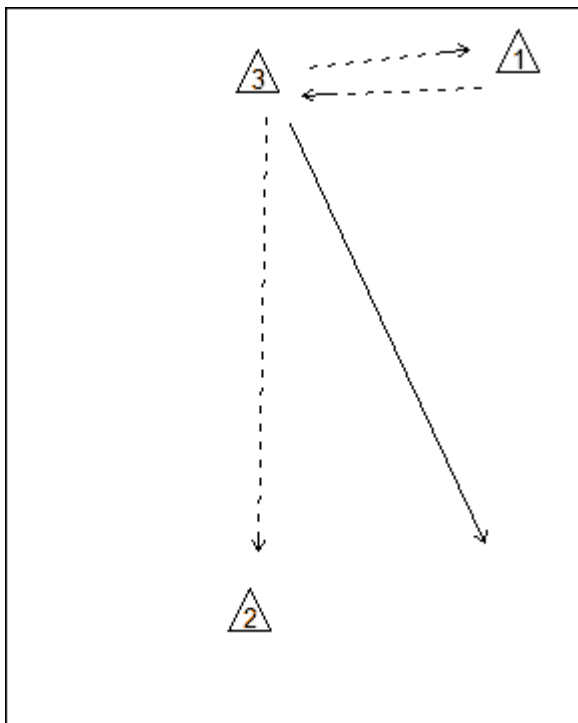


**Set-up.** Divide players into groups of 3

**The Activity-** 1 makes a bounce pass to 2.

2 makes a bounce pass to 1.

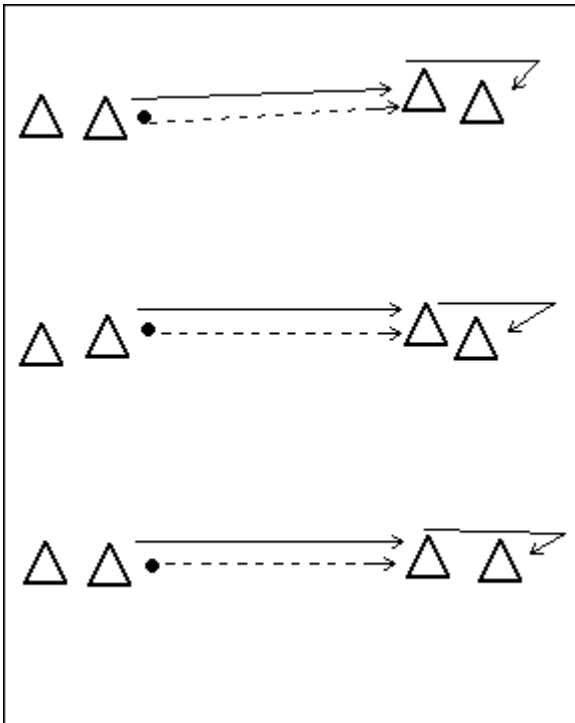
1 makes a overhead pass to three and runs into space near 3.



**Drill repeats-** This time 3 makes a bounce pass to 1. 1 make a bounce pass to 3. 3 makes a overhead pass to 2 and runs into space near 2.

**Variations-** Vary types of passes.

## Pass and Pressure

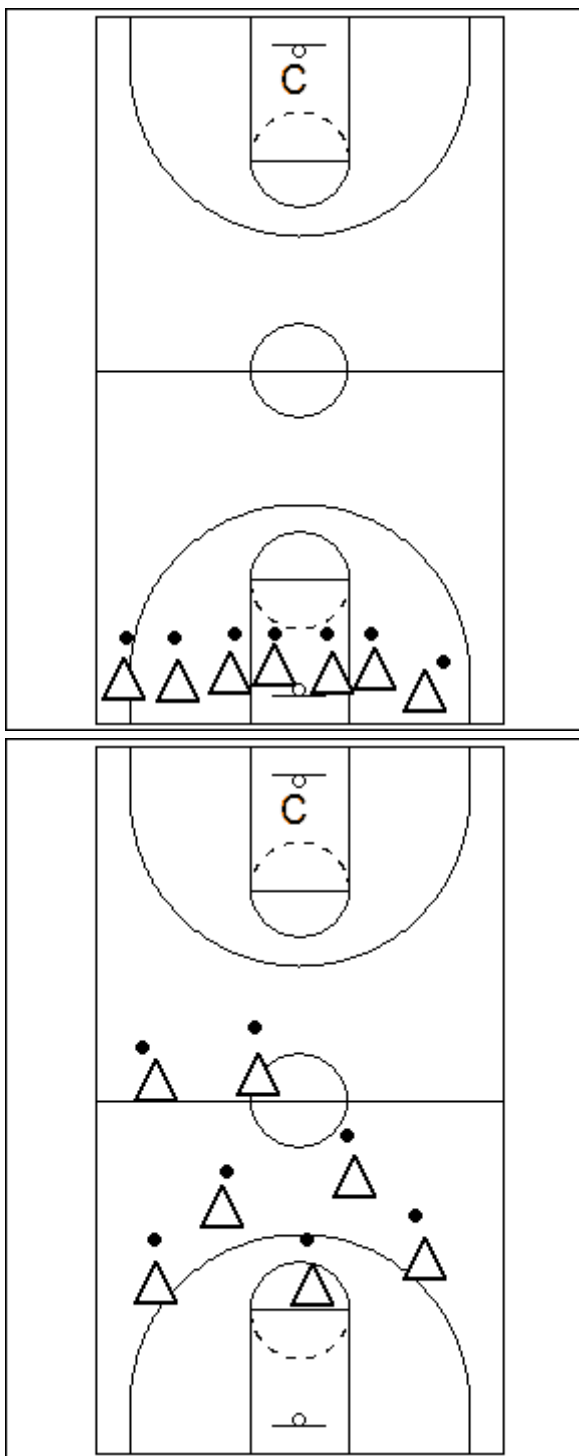


**Set-up.** Two lines about 6 to 12 feet apart. First player in one line has the ball.

**The drill** - The first person in the line passes to the player opposite of them and then follows to pressure the next pass.

# Passing Drills

## Red Light Green Light



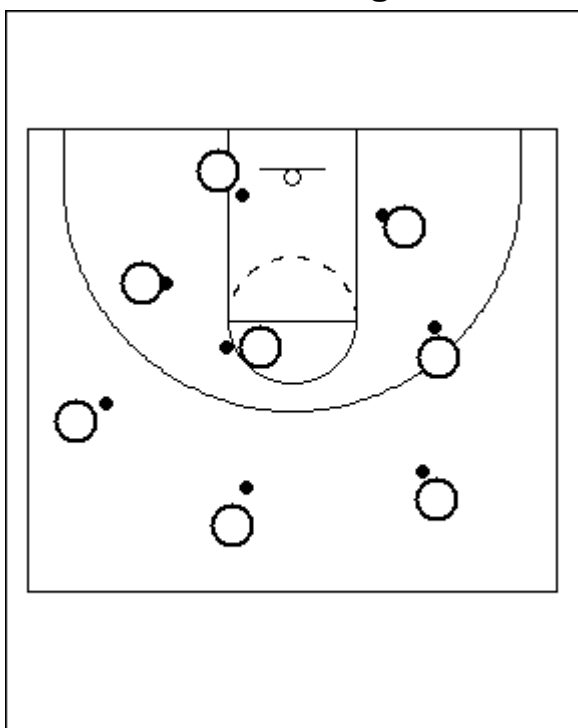
**Set-up.** All the players line up on the baseline with a basketball.

**The Activity** - Just like the game played when you were a kid. Players start dribbling the basketball. Coach turns his/her back and yell green light. Players dribble towards the coach.

When the coach yells "red light" players stop advancing down the court but **MAINTAIN** their dribble. Once the Coach yells "Red Light" he/she turns towards players. Any player still dribbling towards the coach when the coach turns, has to start all over again at the baseline.

First player to reach the coach wins.

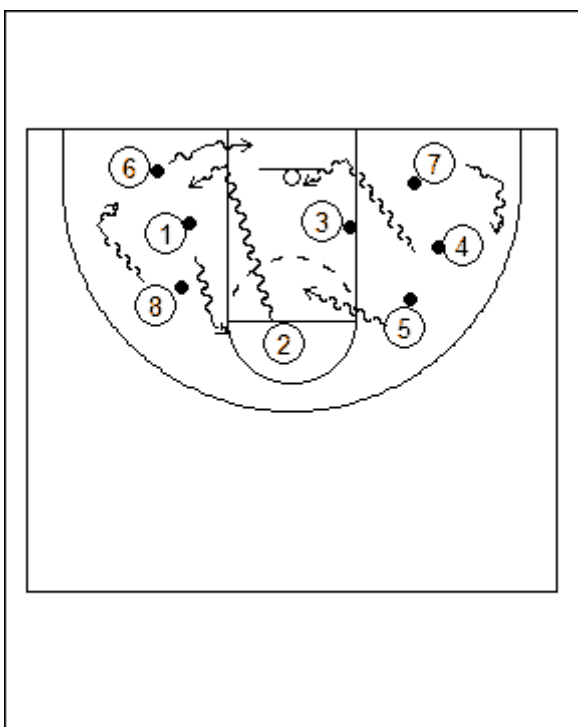
### Dribble Tag



**Set-up.** Everyone has a ball. Might want to limit area.

**The Activity** - everyone dribbles B-ball and they play tag. Players must be in control of ball when they tag someone.

### Knockout

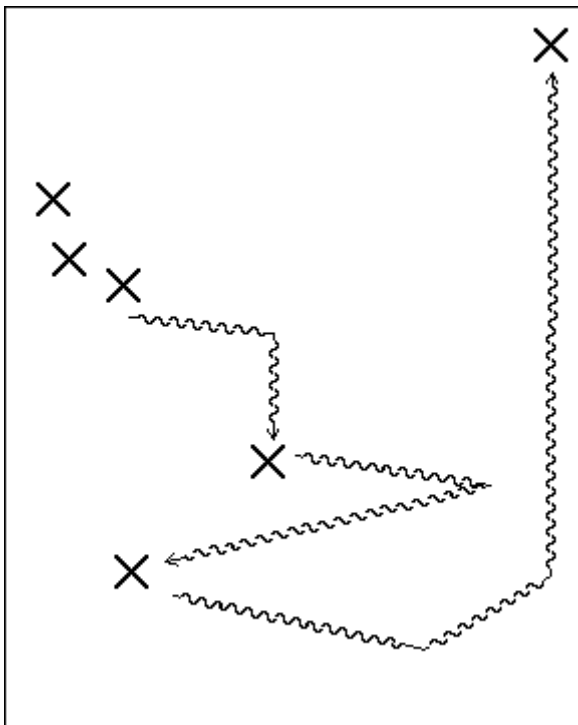


**Set-up.** Each player dribbles a basketball within a predetermined area (for 8 players e.g. inside the zone).

**The Game-** Each player tries to knock out the other players' balls or force him/her to double dribble or force the player out of bounds. Winner is the one who is last dribbling.

**Variations-** Can only dribble in back court.

## Follow the Leader



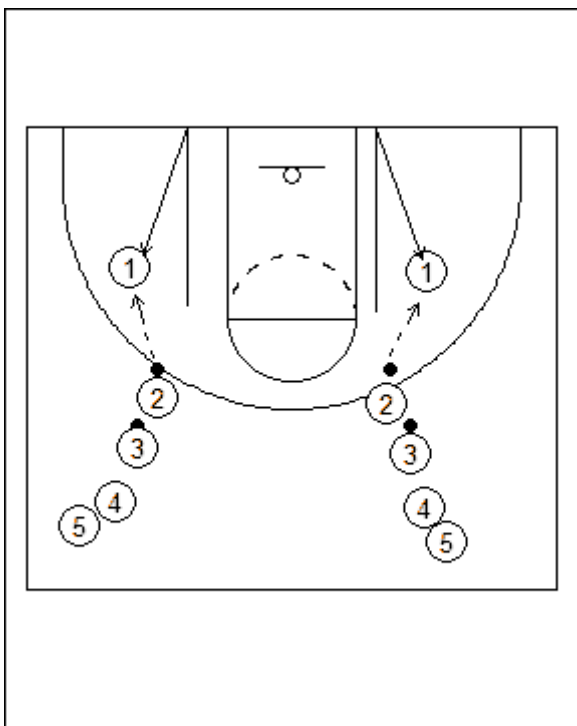
**Set-up.** One line of players each with a ball.

**The Drill** - follow and copy the leader who moves around, dribbles with different hands or body parts and attempts "tricks".



# Shooting Drills

## V-Cut Pass and Shoot Drill

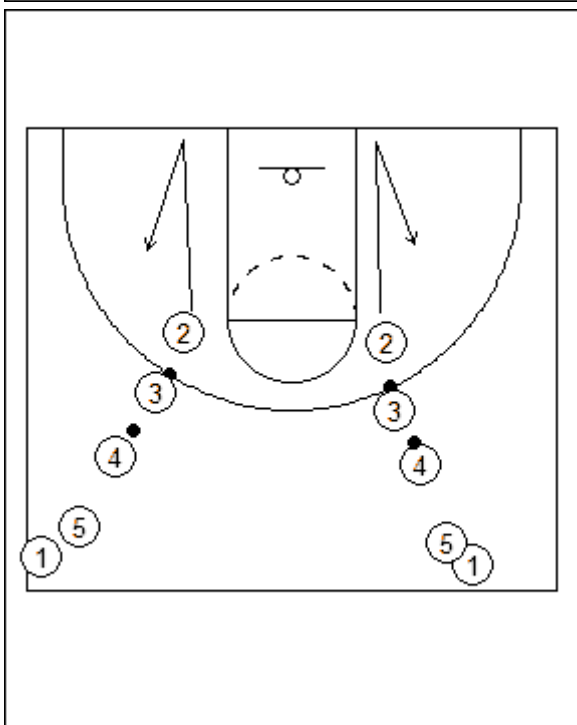


**Set-up.** Two equal lines. The first player in each line DOES NOT have a basketball.

**The activity** - begins with the first player in line making a "V-Cut" at the baseline and pops back out to about 12 feet away from the basket and calls for the ball by showing ten fingers to player #2.

Player #2 passes the ball to player #1.

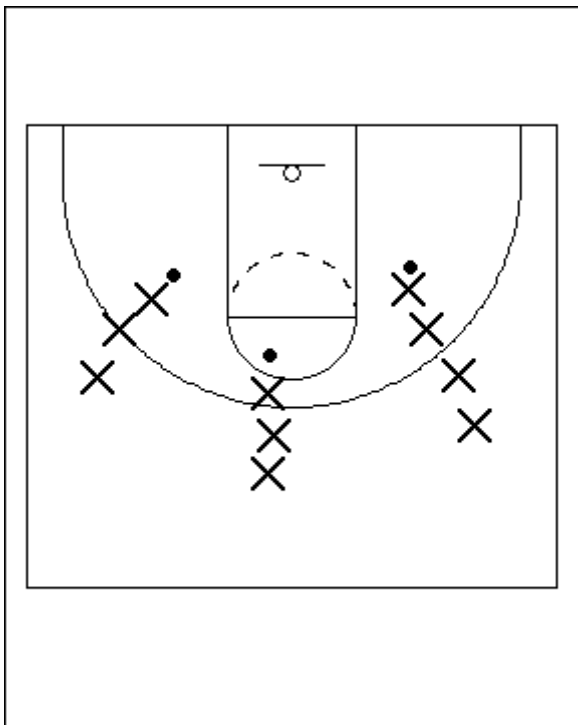
Player #1 shoots and gets his own rebound.



Player #1 then goes to the back of the line giving his ball to #4.

Since player#2 gave his ball to player #1, he now makes a V-cut to the baseline and the activity **repeats** itself.

### Bombs Aways

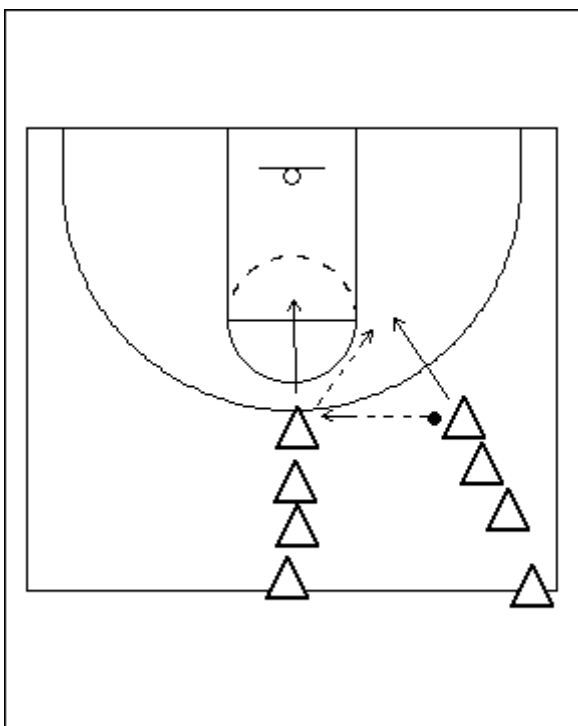


**Set-up.** 3 lines of players about 8 to 13 feet away from the basket.

**The Activity** - Players take shots from the spots, go after their own rebound, pass it to the next guy and line. They go to the end of the line. Play for a set amount of time.

**Coaching Point-** Turn it into a competition where players keep track of how many shots they got in.

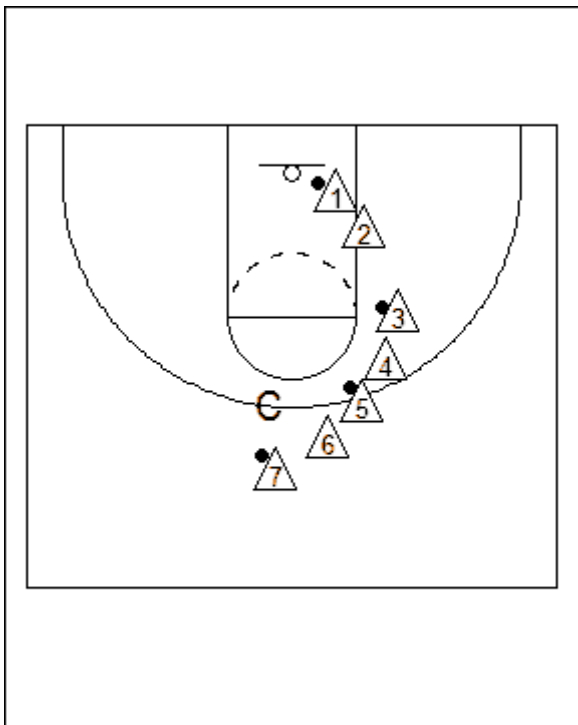
### Pass and Cut



**Set-up.** Two lines facing the basket. One line will pass and cut to the basket. The other line will pass and rebound

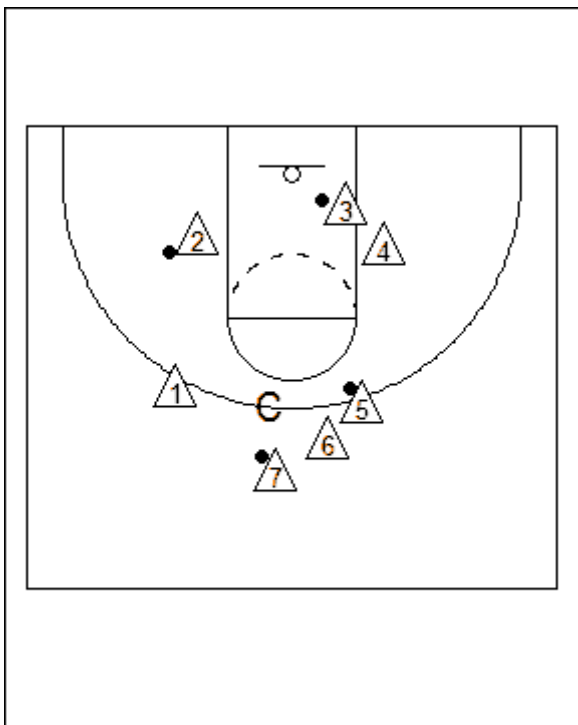
**The drill** - Shooter passes the ball to teammate and cuts towards basket for return pass. Player does a lay-up.

## Circle Layup Drill



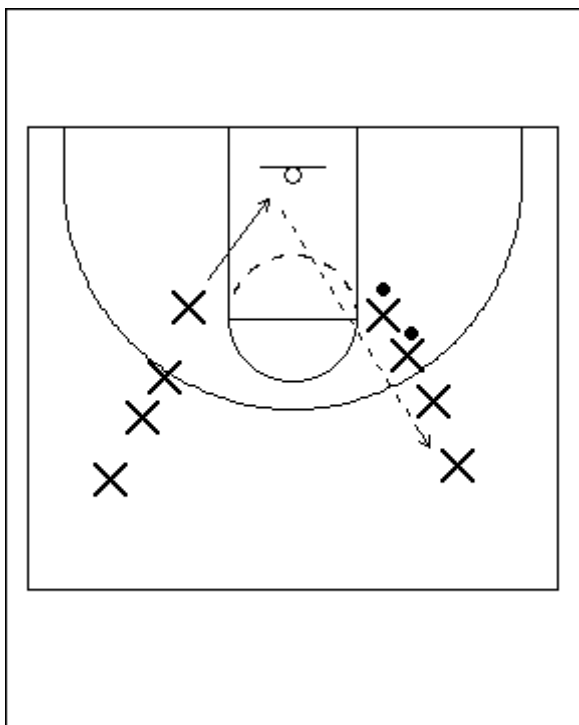
**Set-up.** Odd number of players line up for a lay-up drill. Every other player has a basketball.

**The Activity** - #1 goes to the basket for a lay-up. #2 follows #1 without a basketball.



When #1 makes the layup, he leaves the rebound for player #2. Player #1 does not have a basketball now and #1 hustles to run behind player #7 who does have a ball. And next time through, player #1 will grab rebound from #7. #3 and #4 continue the drill as players #1 and #2 did.

## 2 Line Lay-up Drill



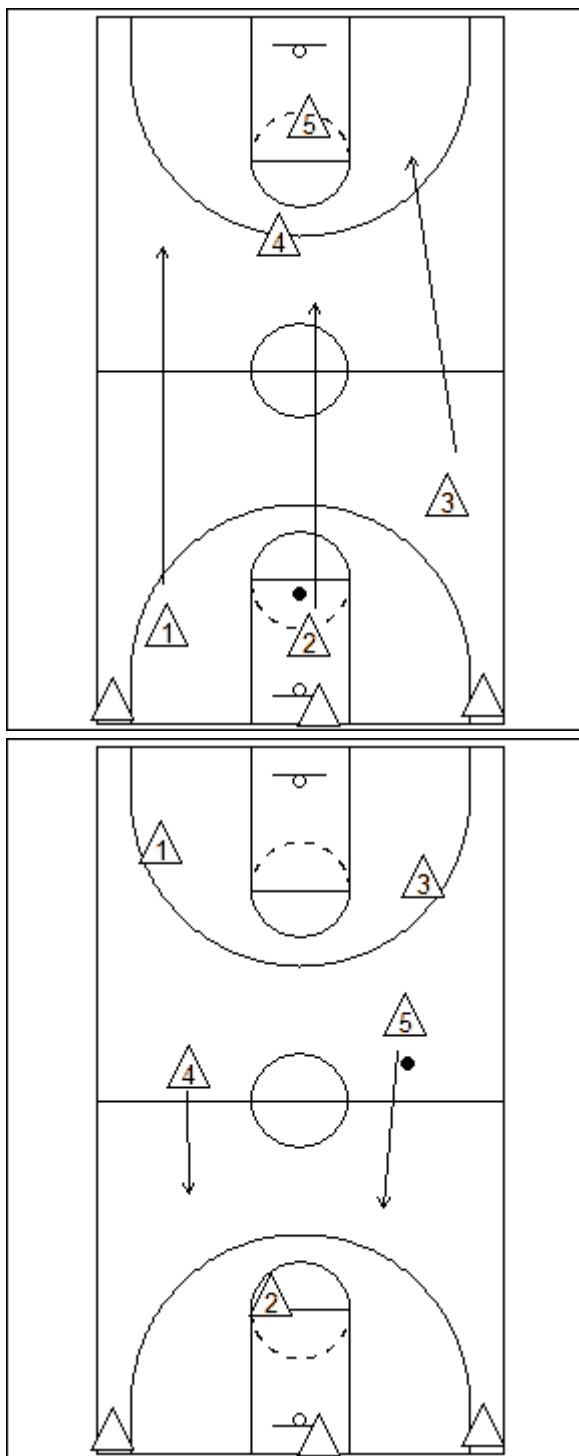
**Set-up.** Two lines facing the basket. One line is the Layup line, the other line is the rebounding line. First two players in the layup line have a basketball.

**The drill** - First player in line with a ball dribbles the ball to shoot a lay-up. Shooter joins rebounding line. Rebounder joins shooting line.

**Coaching point-** Aim ball and push it in small square on the back board.

# Offense and Defense

## 3 on 2 2 on 1



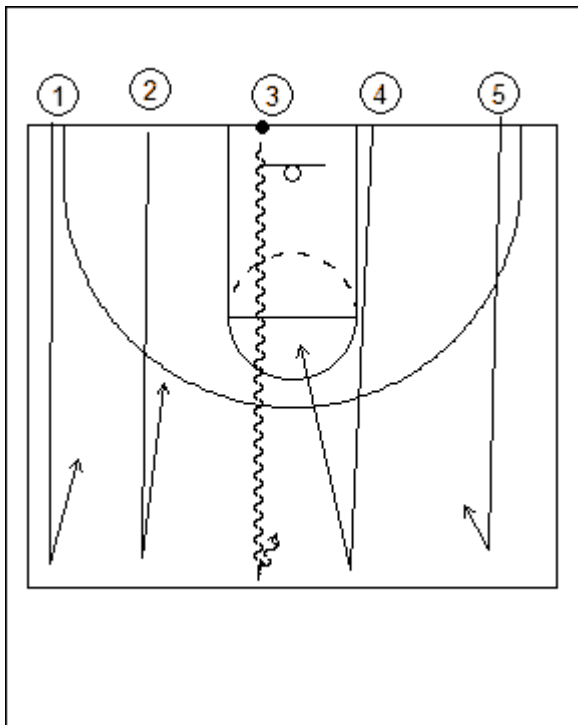
**Set-up.** Form three lines of players on one baseline. One player with the ball. In the other end of the court have two players.

**The Activity** - The first group of three 1, 2, 3 work their way down the court and try to score on players 4 and 5 (3v2).

In this example, let say #2 shoots.

After player #2 shoots, Players 4 or 5 grabs the rebound and Players 4 and 5 then try to score on the other basket while #2 (the player who shoots the ball, or the players that make a bad pass) have to hustle back and play defense.

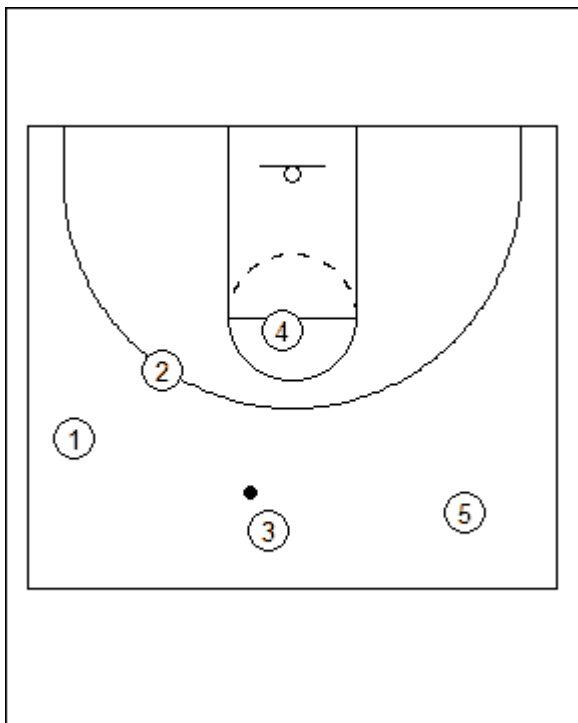
### 3 on 2 Half Court



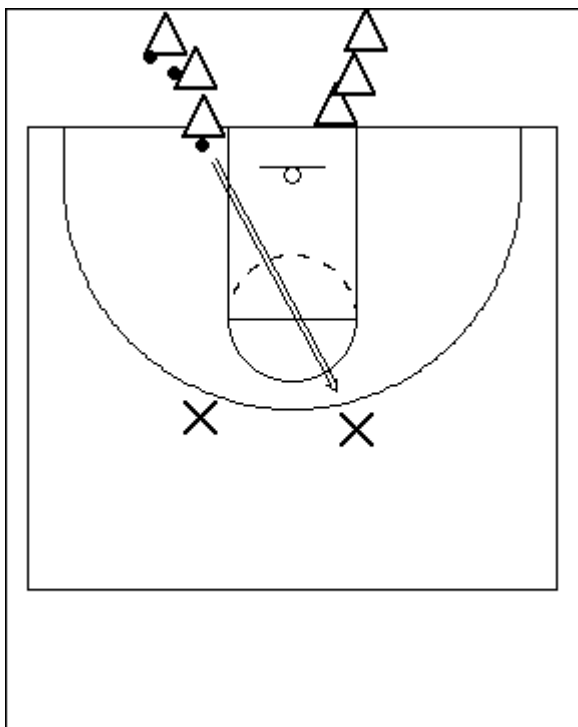
**Set-up.** 5 players along the base line. The middle player has a basketball. On the coach's command, all 5 players run to half court.

**The Game** - When all the players hit half court, they turn back towards the basket. The two very outside players 1, 5 and the middle player are on offense. 2 and 4 play defense.

They get one shot. Send 5 more to keep the game going fast.

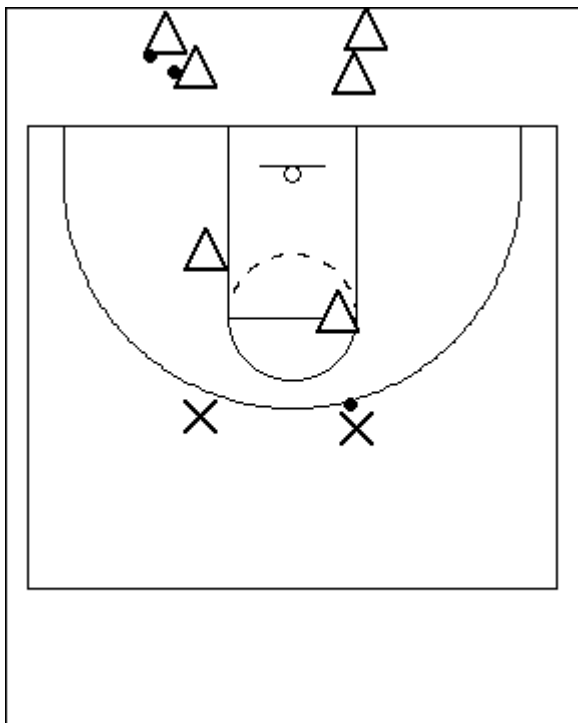


2 v 2



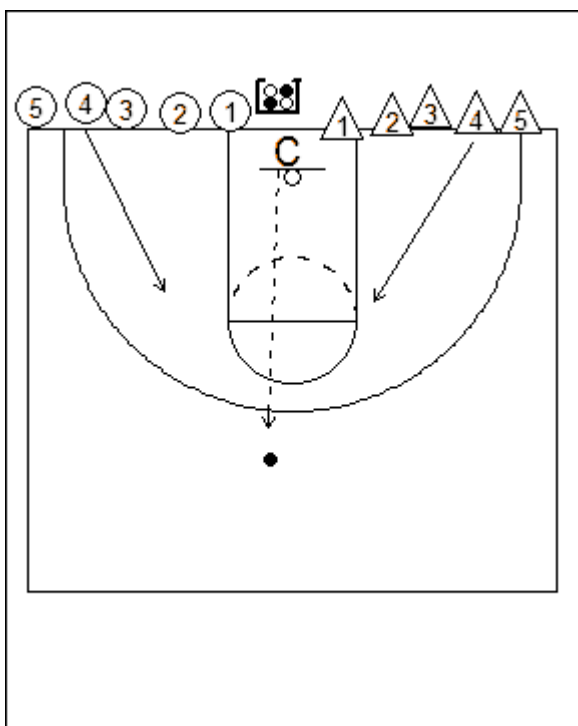
**Set-up.** Form two lines under the basket. And two players out on the court.

**The Game** - Triangle Rolls the ball out to one of the X players (doesn't matter which one).



Once X get the ball, the two triangle players come in and they play 2 on 2. After one shot, play is dead. The triangle players now start out in the court, and two new triangles start by rolling the ball out.

## Numbers Game



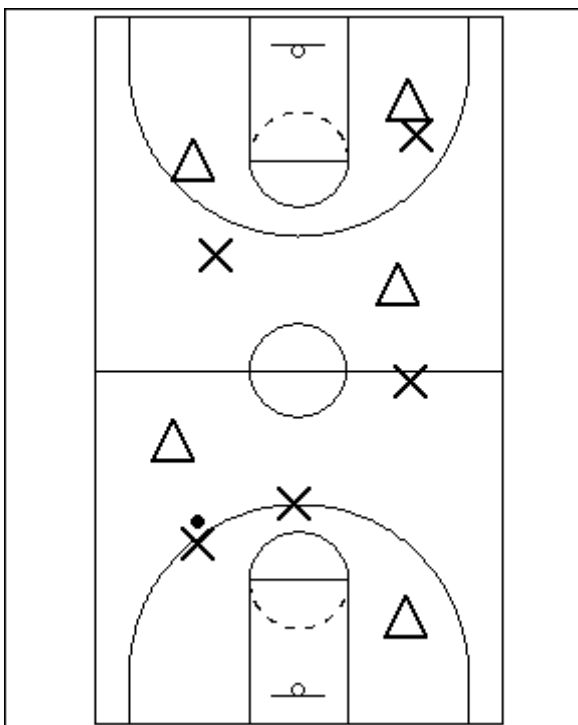
**Set-up.** Have players line up on the baseline and assign the players numbers.

**The Drill** - the coach rolls or tosses a ball to the center of half court and calls out a number. In this case, #4.

The two players assigned #4 attack the basketball, the player the wins the ball first is on offense and tries to score on the basket by the coach. Players are allowed one shot.

Variations- Call two numbers.

## No Dribbling Scrimmage



**Set-up.** 3 on 3 or up to 5 on 5

**The Game-** No dribbling scrimmage.

**Variations-** Can only dribble in back court.



Notes: